	etails below before ent	ering your candidate information
Candidate surname		Other names
Pearson Edexcel Level 1/Level 2 GCSE (9–1)	Centre Number	Candidate Number
Thursday 14	May 20)20
Afternoon (Time: 2 hours)	Paper F	Reference 1CP1/02
Computer Science Paper 2: Application of Computational Thinking		
-		utational Thinking

Instructions

- Use **black** ink or ball-point pen.
- **Fill in the boxes** at the top of this page with your name, centre number and candidate number.
- Answer **all** questions.
- Answer the questions in the spaces provided
 - there may be more space than you need.
- Use of a calculator is **prohibited**.

Information

- The total mark for this paper is 80.
- The marks for **each** question are shown in brackets
 - use this as a guide as to how much time to spend on each question.

Advice

- Read each question carefully before you start to answer it.
- Try to answer every question.
- Check your answers if you have time at the end.

Turn over ▶







Answer ALL questions. Write your answers in the spaces provided.

Questions in this paper are based on a scenario.

The Airport

An international airport uses a variety of computer systems to deal with passengers, flights and employees.

- 1 Arrivals and departures are controlled by computer programs.
 - (a) Here is an example of a departure screen.

International Departures			15:02	
Departure Time	Flight Number	Destination	Gate Number	Flight Status
15:25	QF-0701	Manila	22	Final Call
15:25	BA-2184	London	64	Final Call
15:30	VS-8843	New York		Delayed
15:30	LX-3005	Paris	4	Boarding
15:30	AA-0301	Amsterdam	41	Boarding
15:35	JL-4521	Tokyo	79	Est 18:00
15:40	AC-6074	Montreal		

Figure 1

(i) Identify two variables that are required to store	(2)
1	
2	

(2)
(5)
(1)
(2)
arks)



2 The long-stay parking at the airport uses a variable rate charging system.

Here is the pseudocode for this algorithm.

```
SEND "Welcome to airport parking" TO DISPLAY
   SEND "How long are you staying?" TO DISPLAY
   RECEIVE days FROM (INTEGER) KEYBOARD
13
   SEND "Cost based on " & days & " days" TO DISPLAY
14
15
   IF (days > 8) THEN
16
       SET cost TO 55 + (10 * (days - 8))
   ELSE
17
18
       IF (days > 6) THEN
19
            SET cost TO 55
20
       ELSE
21
            IF (days > 3) THEN
22
                SET cost TO 45
23
           ELSE
24
                SET cost TO 25
25
            END IF
26
       END IF
27 END IF
28
   SEND "Cost: " & cost TO DISPLAY
29
```

(a) State the programming construct demonstrated by lines 10 to 13 of the algorithm.

(1)

(b) Complete the table to show the output of the algorithm for the given inputs.

(3)

Input	Output
10	
1	
7	

(c) The algorithm needs to be tested more thoroughly.

Complete the table to give suitable input test data to meet the requirements.

(2)

Requirement	Input Test Data
Output cost = 45	
An output that is not correct	

(Total for Question 2 = 6 marks)

3 The airport has touchless handwashing stations. The stations automatically dispense soap, water and warm air for drying. To conserve water, the stations must ensure that only one operation is carried out at a time.

Here is the algorithm for controlling the handwashing stations.

```
2
    WHILE (powerStatus = True) DO
 3
 4
        RECEIVE TrueFalse FROM SENSOR S
 5
        IF (soapRequest = True) THEN
 6
            SET soapStatus TO "On"
 7
 8
 9
        RECEIVE TrueFalse FROM SENSOR W
10
        IF (waterRequest = True) THEN
11
            SET waterStatus TO "On"
12
        END IF
13
14
        RECEIVE TrueFalse FROM SENSOR D
15
        IF (dryerRequest = True) THEN
16
            SET dryerStatus TO "On"
17
        END IF
18
19
        IF (soapRequest = False) THEN
20
            SET soapStatus TO "Off"
21
        END IF
22
23
        IF (waterRequest = False) THEN
24
            SET waterStatus TO "Off"
        END IF
25
26
27
        IF (dryerRequest = False) THEN
28
            SET dryerStatus TO "Off"
29
        END IF
30
31
    END WHILE
32
```

(a) State the name of the input device in the algorithm used to control the water dispenser.

(1)

(b) State **one** condition allowed by the algorithm that does **not** meet the requirements for the hand washing stations.

(1)

Wr	e algorithm does not make efficient use of the selection programming constructive replacement code to control the soap dispenser that would improve the	t.
eff	iciency of the algorithm.	(2)
wa	nen a handwashing station is not in use, the variables soapStatus (S), iterStatus (W) and dryerStatus (D) are all set to false and a message 'Everything off' is displayed.	
	nstruct a Boolean logic statement using S, W and D to represent the conditions cessary for the system to display 'Everything is off'.	
	cessury for the system to display Everything is on.	(2)
	(Total for Question 3 = 6 ma	ulca)



4	The airport stores information about its employees.
	Here is an example of a data structure that holds an employee's information,

including employee number, last name, first name, phone number and monthly salar

salary.					
	38475	Charters	Rebecca	01234567890	1525.00
(a) (i)	State the	e name of this type o	f data structure.		(1)
(ii)	State the	e reason why an array	y is not suitable for s	toring this inform	ation. (1)

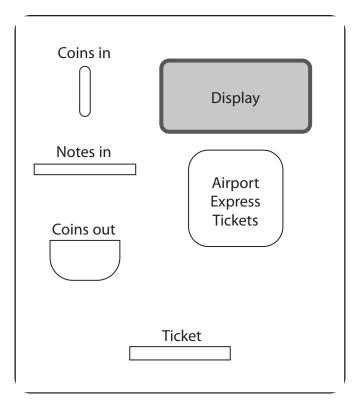
(b) Name **two** file handling operations that are used to save data to a file.

(2)

(ii) Give two r	easons why the error in t	he example might occui	(2)
	used to process employee		s. (2)



- **5** A train runs from the airport to the city centre. Passengers purchase tickets from a ticket machine at the station. Journeys must start within two hours of purchasing a ticket.
 - (a) Here is a diagram of a ticket machine.



Complete the table to give an input, a process and an output.

(3)

Input	Process	Output
	Calculate change	Change
Current time		Expiry time
Expiry time	Print	

(b) Here is a ticket for the airport train.

Ticket number: 4938

Expiry: 03-08-2020 13:20

Amount paid: 22.45

The ticket number is incremented by 1 each time a ticket is printed.

Complete the table to give the appropriate data type for each item.

(3)

Item	Data type
Ticket number	
Expiry	
Amount paid	

(2)

(c) The ticket machine executes a program to determine the amount and type of change returned when a passenger purchases a ticket.

Here is the code that determines the amount and type of change.

```
2
 3
    SET change TO payment - cost
 4
    SET pence TO change * 100
 5
    SET tens TO pence DIV 1000
 6
    SET pence TO pence MOD 1000
 7
    SET fives TO pence DIV 500
 8
    SET pence TO pence MOD 500
 9
    SET ones TO pence DIV 100
10
    SET ones TO pence MOD 100
11
    SET fiftyP TO pence DIV 50
12
    SET pence TO pence MOD 50
13
    SET twentyP TO pence DIV 20
14
    SET pence TO pence MOD 20
15
    SET tenP TO pence DIV 10
16
    SET pence TO pence MOD 10
17
    SET fiveP TO pence DIV 5
18
    SET pence TO pence MOD 5
19
```

(i) Explain why integer division (DIV) and modulus (MOD) rather than division (/) are used in this algorithm.

(ii) Complete the trace table showing the execution of the code when change = 17.55 You may not need to fill in all the rows in the table.

(5)

pence	tens	fives	ones	fiftyP	twentyP	tenP	fiveP
1755							

(Total for Question 5 = 13 marks)

6	The	e airport uses a computer-controlled system to process luggage.	
	(a)	The programmers who designed the luggage system use a variety of methods to describe their algorithms.	
		Explain why programmers use both flowcharts and pseudocode to represent the logic of their algorithms.	
			(4)

(b) Each passenger is allowed two items of luggage weighing no more than 46kg in total.

Each item of luggage must weigh less than 30kg.

Here is an algorithm to determine if the luggage weight allowance has been exceeded.

```
# Algorithm Logic
 3
    SET total TO 0
 4
    SET currWeight TO 0
 5
 6
    FOR item FROM 0 TO 1 DO
 7
        SEND "Enter item weight: TO DISPLAY
 8
        RECEIVE currWeight FROM (INTEGER) SCALE
 9
10
        IF (currWeight = 30) THEN
11
            SEND "Item is too heavy" TO DISPLAY
12
            SET total TO total + currWeight
13
        ELSE
14
            SET total TO total + currWeight
15
            IF (total > 46) THEN
16
                SEND "Total weight exceeded" TO DISPLAY
17
            END IF
18
        END IF
19
    END FOR
```

Line 10 and line 12 cause logic errors.

Identify the error in each line and give a correction for the errors.

(4)

	Error	Correction
Line 10		
Line 12		

(Total for Question 6 = 8 marks)

(1)

- **7** When the item of luggage leaves the check-in area, it is sorted and delivered to the aircraft.
 - (a) A printed label is attached to each item. Each label is made up of fields separated by hyphens.

The label begins with the letters 'D' or 'I'. The next field is the destination airport. The next field is the airline code, followed by the flight number. The last field is a four digit item number.

Valid labels are shown.

- D-LHR-BA-2181-0012
- I-AMS-AA-0302-0125
- I-HND-JL-4522-0317
- (i) The labels are validated using standard length, type and presence checks.

Give **one other** validation test that could be used to check the airline code in the label.

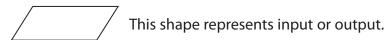
(ii) Construct an expression, using indexing, to locate the destination airport code in a label.

(3)

(b) Luggage is sent to either the international or the domestic sorting hub.

If the label begins with 'I', the item is sent to the international hub. If the label begins with 'D', the item is sent to the domestic hub.

If the label is damaged and not readable, the item is sent for manual inspection.



Draw a flowchart to represent this process for a **single** item of luggage.

Answer space is provided on pages 18 and 19. You may not need to use all of the answer space. Put a line through any work you do not want to be marked.

(6)

TURN OVER



(Total for Question 7 = 10 marks) 19 Turn over ▶ 8 The airport has two runways. Each runway has a queue of planes waiting to take off. Only five planes can be queued for each runway. Other planes remain at the gate until a place is free. When a plane leaves the gate, its details are added to a runway queue.

This process is controlled by a computer program.

Here is an algorithm for the process of adding planes to the runway queues.

```
1
    SET runway1 TO ["", "", "", "", ""]
2
3
   SET index1 TO 0
   SET runway2 TO ["", "", "", "", ""]
4
5
    SET index2 TO 0
   SET status TO "Green"
                            # Can be red, amber, green
6
7
   SET proceed TO False
                          # False for wait, True for proceed to queue
8
                 planeQueue (_
9
10 BEGIN FUNCTION
       BOOLEAN status
11
12
        SET status TO False
13
        IF (pRunway = 1) THEN
14
            IF (index1 < 5) THEN
15
                SET runway1[index1] TO pFlight
16
                SET index1 TO index1 + 1
17
                SET status TO True
18
            END IF
19
        ELSE
20
            IF (pRunway = 2) THEN
21
                IF (index2 < 5) THEN
22
                    SET runway2[index2] TO pFlight
23
                    SET index2 TO index2 + 1
24
                    SET status TO True
25
                END IF
26
            END IF
27
        END IF
28
        SEND "status:" & status TO DISPLAY
29
        RETURN (status)
30
   END FUNCTION
31
   SEND message TO DISPLAY # Input runway number and flight ID
33 RECEIVE runway FROM (INTEGER) KEYBOARD
34 RECEIVE flightID FROM (STRING) KEYBOARD
35 proceed =
36
```

(a)	Give a line number of an instruction in the algorithm that assigns a value to an element of an array.	(1)
(b)	The algorithm is incomplete. Line 9 should hold the pseudocode for the function header. Line 35 should hold a call to the function. Construct the code for line 9 and line 35.	(6)
Line 9		
Line 35	5	
(c)	A subprogram can be either a function or a procedure. State why planeQueue is a function.	(1)



(d) The scope of a variable can be either global or local.	
Compare the scope and memory use of the variable 'status' referred to on line 6 of the algorithm, with the variable 'status' referred to on line 12.	(4)
(Total for Question 8 = 12 ma	rks)

22

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9 Passengers are counted as they go through the security barriers.

There are currently eight barriers operating. The number of barriers may change.

A barrier sends a signal to the main computer when a passenger goes through. Each time a signal is received, the main computer increments the count for that barrier. The program on the main computer stores the barrier counts in a two-dimensional array.

Write an algorithm to increment the count for each barrier in the two-dimensional array.

- Use pseudocode or a programming language with which you are familiar.
- Assume inBarrier holds the number of the barrier that has sent a signal.

You may not need to use all of the answer space. Put a line through any work you do not want to be marked.

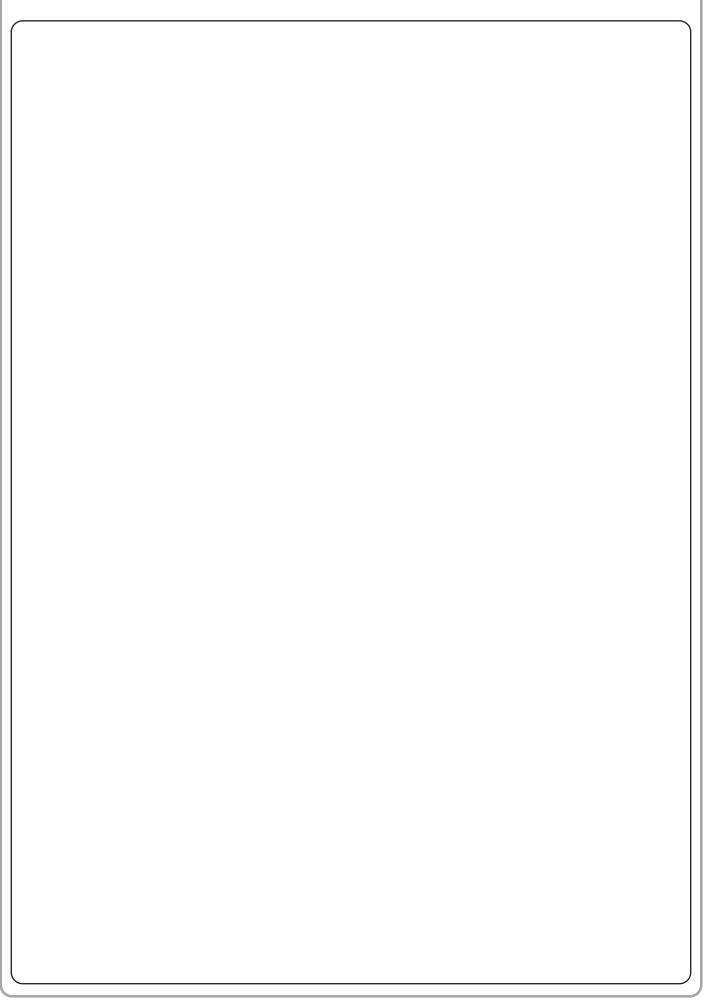
(9)

ARRAY counts

SET counts TO [[2, 0], [8, 0], [5, 0], [4, 0], [1, 0], [3, 0], [6, 0], [7, 0]]

INTEGER inBarrier





(Total for Question 9 = 9 marks)

TOTAL FOR PAPER = 80 MARKS

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